

Rochester Area Officials Association Mentorship Program

The mentorship program is available to first and second year officials and also to any RAOA member official that desires a mentor. Interested officials who would like to be a mentor should contact their sport's respective Vice President.

Mentorship Committee Members

Chair - Jared Butson

VB - Donna Mundell

BB - Tristan Severson

FB – Rob Paine

VB - Don Pankowski

BB - Jeremy Zacher

FB - Mark Prondzinski

SB - Mj Wagenson

Base - Jeff Newton

The following items define the program in more detail:

- 1:1 ratio of mentor to mentee when possible
- The mentor will be required to contact the official two to three times during the respective season, via email, phone, or in person, to facilitate discussions and promote a positive relationship between the mentor and mentee. (A suggested sequence may be; pre-season, during the season, and post-season.)
- It is expected that the mentee will also initiate contact with the mentor. The ultimate goal is for the mentee to grow, mature and evolve into a confident, self-sufficient official who can handle the myriad of situations they'll face in their career.
- The goal of the mentorship program is that the communication will be a shared responsibility between both mentor and mentee in order for the program to reach its fullest potential.

Ideas for mentor/mentee activities included, but are not limited to:

- Mentor is a direct resource for mentee.
- Overviews websites–MSHSL/Arbiter/RAOA
- Casebook and scenario reviews.
- Mentor shadows mentee.
- Mentee observes mentor work a game(s).
- Work a game(s) together in-season and/or out of season.
- Mentor/mentee communicates as they see fit either via email or phone throughout season.
- Assist mentee in attaining proper equipment.
- Mechanics and positioning overviews.
- Mentee shadows mentor.
- Mentor observes mentee work a game(s). (Highly Recommended)
- Mentor and mentee observe a game(s) together.
- Mentor breaks down video of a mentee worked game and/or a mentor worked game.